

Arranged for Kurt Bikkenbergs and his Nederlands Studenten Kamerkoor

Bridge Over Troubled Water

PAUL SIMON

Arr.: RUBEN SMITS

Repeat as many as necessary

Lento

Sopraan *pp legatissimo* wa - ter

Alt *pp legato* Wa - ter wa - ter wa - ter wa - ter

Tenor *pp legatissimo* wa - ter

Bas *b.f.* *long p* *indiv. imitating waves with wide, slow dynamic vibrato*

5 *mf cresc.* *f scattando* *long p* **rit.** $\text{♩} = 70$

S. wa - ter wa - ter wa - ter wa wa - ter, wa - ter

A. *mf cresc.* *f scattando* *long mp* wa When you're

T. *mf cresc.* *f scattando* *long p* wa - ter wa - ter wa - ter

B. *mf cresc.* *f scattando* *long* wa

10 **A** *tutti lightly mp* *mp*

S. when you're wea-ry feel-ing small wea - ry when tears are in your

A. wea - ry feel-ing small wea-ry, when tears are in your eyes

T. *mp* *mp* When you're wea - ry feel-ing small wea - ry when tears are in your eyes

B. *mp* *mp* When you're wea - ry wea - ry when tears are in your eyes

15

S. *mp*
 eyes _____ I _____ will dry _____ them, dry them all. I'm on your

A. *mp*
 I, _____ I, _____ I will dry them all _____ I will dry them all. I'm on your

T. *mp*
 I, _____ I, I will dry, _____ them all, I'll dry _____ dry them all.

B. *mp*
 I, _____ I I will dry them all _____ I will dry them all.

20 **B**

S. *cresc.* *mf*
 side, _____ o, _____ when times get rough _____ and _____ friends _____ can't be

A. *cresc.* *mf*
 side, _____ when times get rough, the times get rough And friends just can't be

T. *cresc.* *mf*
 I'm on your side when the times _____ get _____ rough And friends can't be

B. *cresc.* *mf*
 I'm on your side _____ when times get rough times get rough And friends just can't be

25 **C** *tutti dansant*

S. *mf*
 found Like a bridge o - ver trou-bled wa-ter I will lay me down Like a

A. *mf*
 found Like a bridge o - ver trou-bled wa - ter I will lay me down Like a

T. *mf*
 found _____ o-ver trou - bled wa - ter I will lay me down Like a

B. *mf*
 found Like a bridge o - ver trou - bled wa - ter I will lay me down Like a